



Technical Rider: Solo Show

The performance is a solo presentation with no onstage/offstage assistants, though many audience volunteers are brought onstage. The performance is modular and can be scaled to fit most venues. To best present the show, please read the below requests and note what you can and cannot provide. Contact the performer if you foresee any problems or if you have any special requests concerning the theme or coordination with other acts/presenters. A quick tech session should clarify any questions.

STAGE / PERFORMANCE AREA

- A flat, raised performance space at least 10' x 15' with a 12' or greater ceiling clearance. (The performance area should be smooth, level, clean, and free of visual obstructions.) Height of the staging should be at least 1'.
- Clear visibility so the entire audience can see the performer's upper body (e.g. a raised stage and/or raked seating).
- Audience/volunteer access to stage (e.g. stairs if it's a tall stage).
- A dark upstage curtain (if possible when available).
- Wings and curtains to side for entrances and exits (if possible when available).
- Seating should be placed directly in front of stage, with an aisle. If there's a dance floor, please DO NOT place it between the stage and the seating.

LIGHTING (FOR THEATERS IF APPLICABLE)

- A basic lighting wash, strongest at downstage center, primarily from the front and sides. Front & Back Light: warm and cool full washes.

MICROPHONE

- One lavalier (clip-on lapel or headset) wireless mic, which can be worn for the performance. (If preferred, performer can provide a Sennheiser AVX and a Countryman H6OW5TSL H6 Omnidirectional Wireless Headset which can be plugged into either a Shure or Sennheiser transmitter.)
- One additional wireless handheld mic (preferably with a stand) to use onstage for introductions and audience participants.
- No stage sound monitor is needed.

SOUND/FOH CONSOLE

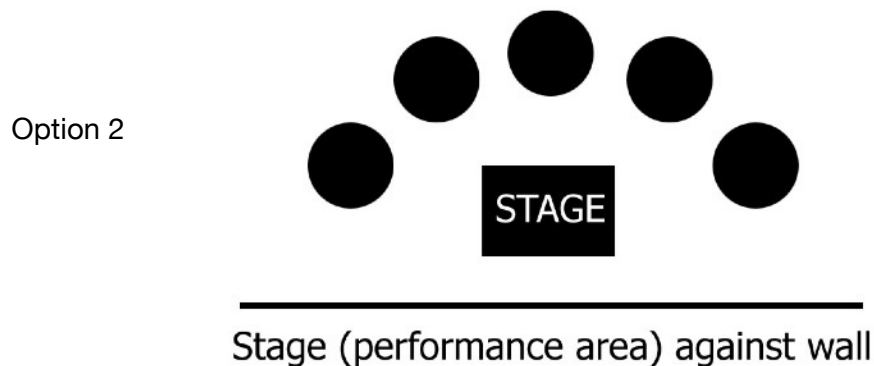
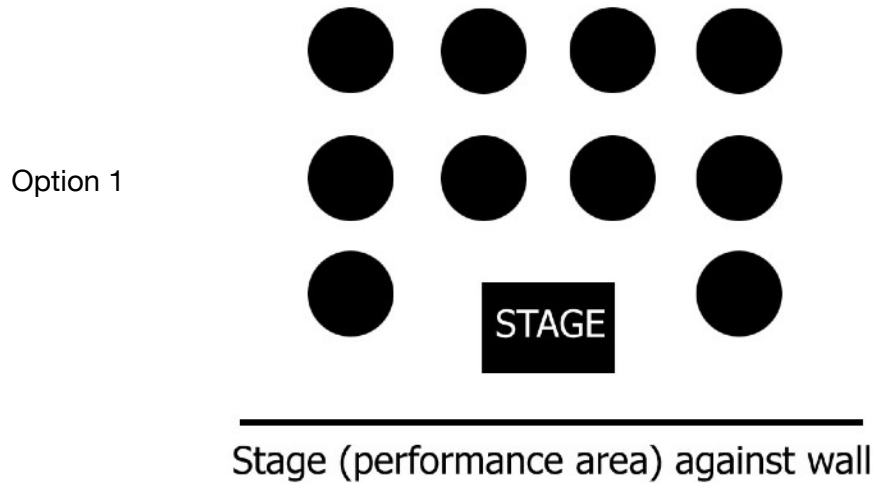
- A quality sound system capable of mixing 3 channels of voice and music.
 - Channel 1: lavalier mic
 - Channel 2: onstage handheld mic (as backup to wireless)
 - Channel 3: music
- One line input channel (RCA input, 1/8" plug, or 1/4" plug) to connect performer's music system (the system plugs in just like an iPhone/iPod and is controlled by remote on stage).

SETUP/TAKEDOWN

- 60 total minutes of load-in and set-up time needed.
- Striking requires approximately 30 minutes (after post-show goodbyes)

PERFORMANCE AREA SET-UP WITH TABLES

It is important that everyone be able to see the performance area. Please be sure that the performance area is set against a wall (NOT surrounded by tables) and that there is NO dance floor between the performance area and the tables. Tables should be directly in front of the performance area, or slightly to the sides. A “U-shape” format is always best.



HOSPITALITY/OTHER

If available, please provide a private, non-smoking, and secure room near the performance area, with a mirror and bathroom nearby. If possible, 1-2 bottles of water would be nice, too.

COLLATERAL USE

The show may not be filmed without advance permission from the performer. Please provide the performer with a copy of all advertisements, press, posters, handbills, marketing and reviews of the performance.